



CULTIST LEADER

Human • Male • Cultist • Leader

MOV COM RAN ARC MYT WND SAN

4/7	8/8	5/6	8/7	3	22	9
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KNIFE

COM • Base • Bleed

CHAOTIC BOLT

ARC • 10" • Burn

ASCENSION

1 MYT

This model gains +1/+1 COM, RAN & ARC until the end of the turn. The effect of "God Shard" on other friendly Cultist models lasts until the end of the turn.

EASY PREY

+1/+0 COM when making a COM attack against an enemy model engaged with a Man-Catcher. +2/+0 COM when making a COM attack against an enemy model affected by "Snatch & Grab."

CHANTING

+1/+0 ARC while within 8" of one or more friendly Cultists.

MENTAL STRAIN

This model must spend 1 MYT for each additional ARC attack after the first during its activation.

A TASTE OF POWER

As this model activates you may nominate a friendly Cultist model and flip their character card.



30MM BASE